

Inventory Valuation Report—Buy Inventory

Availability: All CompuPawn systems.

Example: This is an example of one section of the Inventory Valuation Report. This section pertains only to “Buy” Inventory and provides a cost analysis for all categories containing buy items. Also, notice that the aging information, at the far right of the report, is broken out into five(5) critical age groups as determined by the inputs used for the “Buy” inventory items.

Inputs Used: Determine aging parameters: *Aging Days for Buys, Aging Days for Pawns, etc.* Select these aging breakpoints so that they correspond with critical periods that should be reviewed for proper management of your inventory. See [M6•C8, pages 2-3](#) for specific examples.

COMPUPAWN DEMO													PAGE 1					
INVENTORY VALUATION REPORT																		
BUY INVENTORY FOR ALL CATEGORIES																		
CATEGORY	COST		% OF TOTAL	MINIMUM SALE	% OF TOTAL	REF PRICE (PRODUCT)	% OF TOTAL	LABEL PRC /EST SALE	% OF TOTAL	QTY ITEMS	% OF TOTAL	AGED SUBTOTALS						
	INVENTORY	INV/PROD										PRODUCT	TOTAL	0 DAYS	90 DAYS	180 DAYS	360 DAYS	720 DAYS
ANTIQUE/COLLECTIBLES	1,136.58	0.00	0.00	1,136.58	0.99%	1,166.50	0.43%	0.00	0.00%	1,510.56	0.37%	58	1.97%	\$0	\$0	\$835	\$285	\$16
APPLIANCE/HOUSEWARE	1,408.80	0.00	0.00	1,408.80	1.23%	3,551.45	1.30%	0.00	0.00%	4,425.44	1.09%	74	2.52%	\$0	\$0	\$946	\$273	\$190
INACTIVE	166.99	0.00	0.00	166.99	0.15%	464.00	0.17%	0.00	0.00%	630.96	0.16%	11	0.37%	\$0	\$0	\$102	\$60	\$5
BICYCLE	20.00	0.00	0.00	20.00	0.02%	69.00	0.03%	0.00	0.00%	99.00	0.02%	1	0.03%	\$0	\$0	\$20	\$0	\$0
CAMERA/OPTICS	1,991.59	0.00	0.00	1,991.59	1.74%	5,727.49	2.10%	0.00	0.00%	8,114.47	2.00%	99	3.37%	\$0	\$0	\$1,006	\$986	\$0
CLOTHING	13.00	0.00	0.00	13.00	0.01%	32.95	0.01%	0.00	0.00%	48.95	0.01%	2	0.07%	\$0	\$0	\$3	\$0	\$10
COIN/MONEY	250.00	0.00	0.00	250.00	0.22%	0.00	0.00%	0.00	0.00%	392.00	0.10%	2	0.07%	\$0	\$0	\$250	\$0	\$0
FISHING EQUIPMENT	135.00	0.00	0.00	135.00	0.12%	319.00	0.12%	0.00	0.00%	457.95	0.11%	9	0.31%	\$0	\$0	\$90	\$45	\$0
FURNITURE	102.00	0.00	0.00	102.00	0.09%	101.35	0.04%	0.00	0.00%	201.30	0.05%	16	0.54%	\$0	\$0	\$20	\$52	\$30
GENERAL SPORTS EQUIP.	1,135.29	0.00	0.00	1,135.29	0.99%	2,622.97	0.96%	0.00	0.00%	4,177.86	1.03%	43	1.46%	\$54	\$0	\$589	\$487	\$5
HUNTING/CAMPING EQUIP.	558.70	0.00	0.00	558.70	0.49%	1,119.00	0.41%	0.00	0.00%	1,619.84	0.40%	20	0.68%	\$0	\$0	\$455	\$104	\$0
JEWELRY	67,597.64	0.00	0.00	67,597.64	59.04%	185,635.10	68.05%	0.00	0.00%	268,882.39	66.21%	928	31.59%	\$3,289	\$210	\$30,710	\$29,469	\$3,919
KNIFE/ACCES	158.85	0.00	0.00	158.85	0.14%	346.00	0.13%	0.00	0.00%	382.79	0.09%	12	0.41%	\$0	\$0	\$9	\$150	\$0
INACTIVE	60.00	0.00	0.00	60.00	0.05%	104.00	0.04%	0.00	0.00%	149.00	0.04%	1	0.03%	\$0	\$0	\$60	\$0	\$0
MUSIC INSTRUMENT/EQUIP.	5,095.73	0.00	0.00	5,095.73	4.45%	14,788.65	5.42%	0.00	0.00%	20,565.15	5.06%	182	6.19%	\$0	\$10	\$2,582	\$2,436	\$67
OFFICE EQUIPMENT	470.50	0.00	0.00	470.50	0.41%	1,310.00	0.48%	0.00	0.00%	1,985.85	0.49%	20	0.68%	\$0	\$0	\$391	\$45	\$35
SCALE/BALANCE	60.00	0.00	0.00	60.00	0.05%	175.00	0.06%	0.00	0.00%	249.00	0.06%	1	0.03%	\$0	\$0	\$60	\$0	\$0
STEREO/RADIO	4,853.63	0.00	0.00	4,853.63	4.24%	6,842.85	2.51%	0.00	0.00%	12,239.11	3.01%	122	4.15%	\$1,383	\$0	\$2,816	\$553	\$102
TELEVISION	2,271.32	0.00	0.00	2,271.32	1.98%	5,003.00	1.83%	0.00	0.00%	6,689.93	1.65%	44	1.50%	\$0	\$0	\$1,765	\$342	\$165
TOOL	3,920.49	0.00	0.00	3,920.49	3.42%	9,776.89	3.58%	0.00	0.00%	14,881.17	3.66%	150	5.11%	\$309	\$0	\$2,831	\$636	\$145
TOYS AND GAMES	6,123.57	0.00	0.00	6,123.57	5.35%	1,874.80	0.69%	0.00	0.00%	13,167.59	3.24%	224	7.62%	\$4,912	\$0	\$833	\$378	\$0
VIDEO EQUIPMENT	5,166.34	0.00	0.00	5,166.34	4.51%	8,158.95	2.99%	0.00	0.00%	11,811.38	2.91%	93	3.17%	\$237	\$0	\$4,701	\$148	\$80
VEHICLE ACCESSORY	10.00	0.00	0.00	10.00	0.01%	30.00	0.01%	0.00	0.00%	39.00	0.01%	1	0.03%	\$0	\$0	\$10	\$0	\$0
GUN	8,779.35	0.00	0.00	8,779.35	7.67%	19,238.00	7.05%	0.00	0.00%	26,120.75	6.43%	99	3.37%	\$0	\$0	\$6,372	\$1,871	\$536
AMMUNITION-HANDGUN	1,001.36	0.00	0.00	1,001.36	0.87%	1,276.12	0.47%	0.00	0.00%	1,574.34	0.39%	229	7.79%	\$0	\$0	\$405	\$596	\$0
AMMUNITION-RIFLE, SMALL	30.00	0.00	0.00	30.00	0.03%	79.00	0.03%	0.00	0.00%	99.00	0.02%	1	0.03%	\$0	\$0	\$30	\$0	\$0
AMMUNITION-SHOTGUN	57.96	0.00	0.00	57.96	0.05%	133.00	0.05%	0.00	0.00%	92.03	0.02%	11	0.37%	\$0	\$0	\$0	\$58	\$0
GUN PARTS	18.00	0.00	0.00	18.00	0.02%	0.00	0.00%	0.00	0.00%	33.98	0.01%	2	0.07%	\$0	\$0	\$18	\$0	\$0
GRIPS/STOCKS	33.05	0.00	0.00	33.05	0.03%	40.00	0.01%	0.00	0.00%	49.95	0.01%	5	0.17%	\$0	\$0	\$0	\$33	\$0
MAGAZINE/SPEED LOADER	57.31	0.00	0.00	57.31	0.05%	123.40	0.05%	0.00	0.00%	133.91	0.03%	8	0.27%	\$0	\$0	\$3	\$55	\$0
SCOPES/OPTICS/MOUNTS	5.00	0.00	0.00	5.00	MIN%	25.00	0.01%	0.00	0.00%	39.95	0.01%	1	0.03%	\$0	\$0	\$5	\$0	\$0
HOLSTERS	359.80	0.00	0.00	359.80	0.31%	940.95	0.34%	0.00	0.00%	1,206.13	0.30%	20	0.68%	\$0	\$0	\$5	\$305	\$50
CASES/BAGS/SAFES	39.90	0.00	0.00	39.90	0.03%	116.00	0.04%	0.00	0.00%	123.59	0.03%	11	0.37%	\$5	\$0	\$5	\$30	\$0
AMMO RELOADING	15.33	0.00	0.00	15.33	0.01%	10.00	MIN%	0.00	0.00%	213.95	0.05%	2	0.07%	\$0	\$0	\$0	\$0	\$15
CLEANING SUPPLIES	298.56	0.00	0.00	298.56	0.26%	562.50	0.21%	0.00	0.00%	621.51	0.15%	176	5.99%	\$0	\$0	\$21	\$278	\$0
ACCESSORIES	154.14	0.00	0.00	154.14	0.13%	134.69	0.05%	0.00	0.00%	309.81	0.08%	20	0.68%	\$0	\$0	\$129	\$24	\$1
OTHER	733.24	0.00	203.99	937.23	0.82%	878.90	0.32%	888.22	100.00%	2,786.45	0.69%	240	8.17%	\$0	\$0	\$321	\$38	\$375
TOTALS	114,289.02	0.00	203.99	114,493.01	100.00%	272,776.51	100.00%	888.22	100.00%	406,126.04	100.00%	2,938	100.00%	\$10,189	\$220	\$58,398	\$39,735	\$5,747

Inventory Valuation Report—Pawn Inventory

Availability: All CompuPawn systems.

Inputs Used: Determine aging parameters: *Aging Days for Buys, Aging Days for Pawns*, etc. Select these aging breakpoints so that they correspond with critical periods that should be reviewed for proper management of your inventory. See [M6•C8, pages 2-3](#) for specific examples.

Example: This is an example of one section of the Inventory Valuation Report. This section pertains only to “Pawn” Inventory and provides a cost analysis for all categories containing pawn items. Also, notice that the aging information, at the far right of the report, is broken out into five(5) critical age groups as determined by the inputs used for the “Pawn” inventory items.

COMPUPAWN DEMO (1)											PAGE 2				
INVENTORY VALUATION REPORT											AGED SUBTOTALS				
PAWN INVENTORY FOR ALL CATEGORIES											0	30	60	90	120
CATEGORY	PAWN AMOUNT	% OF TOTAL	QUANTITY OF ITEMS	% OF TOTAL	CONTRACT AMOUNT	% OF TOTAL	ESTIMATED SALE	% OF TOTAL	MINIMUM SALE		DAYS	DAYS	DAYS	DAYS	DAYS
ANTIQUES/COLLECTIBLES	1,860.00	0.68%	19	0.56%	243.80	0.63%	3,780.00	0.78%	2,920.00	\$0	\$0	\$220	\$100	\$1,540	
APPLIANCE/HOUSEWARE	1,781.80	0.65%	41	1.21%	347.54	0.89%	1,863.00	0.39%	1,265.00	\$0	\$245	\$307	\$725	\$505	
INACTIVE	100.00	0.04%	4	0.12%	28.00	0.07%	199.00	0.04%	125.00	\$0	\$60	\$0	\$10	\$30	
BICYCLE	255.00	0.09%	6	0.18%	50.40	0.13%	440.00	0.09%	330.00	\$0	\$0	\$110	\$0	\$145	
CAMERA/OPTICS	4,377.00	1.60%	98	2.89%	840.16	2.16%	5,124.00	1.06%	3,010.00	\$0	\$1,275	\$1,500	\$460	\$1,142	
COIN/MONEY	150.00	0.05%	1	0.03%	17.00	0.04%	1,050.00	0.22%	955.00	\$0	\$150	\$0	\$0	\$0	
DIVING EQUIPMENT	20.00	0.01%	1	0.03%	6.60	0.02%	60.00	0.01%	0.00	\$0	\$20	\$0	\$0	\$0	
FISHING EQUIPMENT	395.00	0.14%	13	0.38%	96.60	0.25%	719.00	0.15%	510.00	\$0	\$0	\$85	\$0	\$310	
GENERAL SPORTS EQUIP.	1,785.00	0.65%	37	1.09%	327.80	0.84%	3,751.00	0.78%	2,700.00	\$0	\$420	\$430	\$410	\$525	
HUNTING/CAMPING EQUIP.	210.00	0.08%	10	0.29%	66.80	0.17%	279.00	0.06%	205.00	\$0	\$0	\$0	\$20	\$190	
JEWELRY	168,995.06	61.70%	1,767	52.06%	22,349.60	57.49%	331,399.90	68.67%	230,216.00	\$0	\$38,079	\$34,048	\$38,631	\$58,238	
KNIFE/ACCES	340.00	0.12%	9	0.27%	72.20	0.19%	0.00	0.00%	0.00	\$0	\$165	\$0	\$130	\$45	
MUSIC INSTRUMENT/EQUIP.	11,593.00	4.23%	146	4.30%	1,657.44	4.26%	20,542.95	4.26%	15,100.00	\$0	\$3,900	\$2,623	\$1,980	\$3,090	
OFFICE EQUIPMENT	2,360.00	0.86%	32	0.94%	348.80	0.90%	3,584.00	0.74%	2,615.00	\$0	\$385	\$765	\$450	\$760	
PRECIOUS METAL/BULLION	420.00	0.15%	2	0.06%	43.60	0.11%	893.00	0.19%	0.00	\$0	\$0	\$240	\$0	\$180	
SCALE/BALANCE	50.00	0.02%	2	0.06%	14.00	0.04%	150.00	0.03%	100.00	\$0	\$0	\$0	\$0	\$50	
STEREO/RADIO	9,899.00	3.61%	259	7.63%	2,086.92	5.37%	9,087.00	1.88%	6,715.00	\$0	\$2,730	\$1,955	\$2,213	\$3,001	
TELEVISION	5,796.00	2.12%	91	2.68%	918.68	2.36%	9,963.00	2.06%	6,775.00	\$0	\$1,835	\$1,261	\$730	\$1,970	
TOOL	7,707.00	2.81%	209	6.16%	1,661.56	4.27%	6,176.00	1.28%	5,515.00	\$0	\$1,770	\$1,692	\$1,655	\$2,590	
TOYS AND GAMES	1,588.00	0.58%	48	1.41%	367.04	0.94%	1,439.65	0.30%	950.00	\$0	\$445	\$169	\$435	\$539	
VIDEO EQUIPMENT	15,500.00	5.66%	194	5.72%	2,210.00	5.68%	24,984.00	5.18%	16,980.00	\$0	\$3,735	\$3,867	\$2,777	\$5,121	
AUTOMOBILE	850.00	0.31%	2	0.06%	78.00	0.20%	2,250.00	0.47%	2,000.00	\$0	\$0	\$0	\$0	\$850	
MOTORCYCLES	100.00	0.04%	1	0.03%	13.00	0.03%	399.00	0.08%	300.00	\$0	\$0	\$0	\$100	\$0	
VEHICLE ACCESSORY	80.00	0.03%	5	0.15%	31.40	0.08%	74.00	0.02%	50.00	\$0	\$15	\$0	\$55	\$10	
GUN	36,152.50	13.20%	370	10.90%	4,742.20	12.20%	51,935.90	10.76%	44,619.00	\$0	\$9,120	\$8,903	\$6,585	\$11,545	
SCOPES/OPTICS/MOUNTS	200.00	0.07%	1	0.03%	21.00	0.05%	300.00	0.06%	200.00	\$0	\$200	\$0	\$0	\$0	
AMMO RELOADING	100.00	0.04%	1	0.03%	13.00	0.03%	0.00	0.00%	0.00	\$0	\$100	\$0	\$0	\$0	
CLEANING SUPPLIES	300.00	0.11%	1	0.03%	29.00	0.07%	1,200.00	0.25%	900.00	\$0	\$0	\$0	\$0	\$300	
OTHER	954.00	0.35%	24	0.71%	196.32	0.50%	979.00	0.20%	750.00	\$0	\$400	\$165	\$185	\$204	
TOTALS	273,918.36	100.00%	3,394	100.00%	38,878.46	100.00%	482,622.40	100.00%	345,805.00	\$0	\$65,049	\$58,339	\$57,651	\$92,880	
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Inventory Valuation Report—Lay-away Inventory

Availability: All CompuPawn systems.

Example: This is an example of one section of the Inventory Valuation Report. This section pertains only to “Lay-away” Inventory and provides a cost analysis for all categories containing lay-away items. Also, notice that the aging information, at the far right of the report, is broken out into five(5) critical age groups as determined by the inputs used for the “Lay-away” inventory items.

Inputs Used: Determine aging parameters: *Aging Days for Buys, Aging Days for Pawns, etc.* Select these aging breakpoints so that they correspond with critical periods that should be reviewed for proper management of your inventory. See [M6•C8, pages 2-3](#) for specific examples.

COMPUPAWN DEMO (1)																	
05/17/94	INVENTORY VALUATION REPORT										PAGE 3						
LAY-AWAY INVENTORY FOR ALL CATEGORIES																	
CATEGORY	ESTIMATED SALE	MINIMUM SALE	SALE AMOUNT	% OF TOTAL	TAX AMOUNT	DEPOSIT AMOUNT	% OF TOTAL	BALANCE DUE	% OF TOTAL	COST OF SALE	% OF TOTAL	AGED SUBTOTALS					
												0 DAYS	15 DAYS	30 DAYS	45 DAYS	90 DAYS	
ANTIQUES/COLLECTIBLES	19.95	0.00	19.95	0.06%	1.40	10.35	0.09%	11.00	0.05%	6.00	0.05%	\$0	\$20	\$0	\$0	\$0	
CAMERA/OPTICS	695.00	405.00	519.30	1.68%	36.36	110.00	1.00%	445.66	2.02%	210.00	1.82%	\$0	\$296	\$154	\$69	\$0	
GENERAL SPORTS EQUIP.	109.00	89.00	76.30	0.25%	5.35	36.00	0.33%	45.65	0.21%	30.00	0.26%	\$0	\$0	\$0	\$0	\$76	
JEWELRY	27,765.95	6,625.00	14,134.46	45.76%	1,013.98	5,573.78	50.64%	9,574.66	43.33%	5,083.03	44.02%	\$0	\$5,427	\$5,787	\$809	\$2,111	
MUSIC INSTRUMENT/EQUIP.	4,656.00	1,978.00	3,322.30	10.76%	232.58	1,108.05	10.07%	2,446.83	11.07%	1,074.95	9.31%	\$0	\$1,016	\$1,273	\$0	\$1,034	
STEREO/RADIO	4,721.15	1,264.00	1,364.10	4.42%	95.53	447.70	4.07%	1,011.93	4.58%	630.90	5.46%	\$0	\$852	\$126	\$190	\$196	
TELEVISION	1,723.00	1,000.00	1,199.80	3.88%	84.00	435.08	3.95%	848.72	3.84%	407.80	3.53%	\$0	\$310	\$514	\$97	\$279	
TOOL	3,156.84	703.00	813.95	2.64%	56.99	369.20	3.35%	501.74	2.27%	391.30	3.39%	\$0	\$375	\$439	\$0	\$0	
TOYS AND GAMES	131.95	83.00	96.25	0.31%	6.75	68.70	0.62%	34.30	0.16%	32.00	0.28%	\$0	\$13	\$83	\$0	\$0	
VIDEO EQUIPMENT	3,810.00	1,896.00	3,255.12	10.54%	227.87	946.13	8.60%	2,536.86	11.48%	1,415.00	12.25%	\$0	\$2,281	\$734	\$90	\$150	
GUN	7,201.90	3,265.00	4,730.30	15.31%	225.51	1,452.00	13.19%	3,503.81	15.86%	2,236.26	19.37%	\$0	\$1,939	\$949	\$404	\$1,439	
AMMUNITION-RIFLE, SMALL	99.00	0.00	99.00	0.32%	6.93	10.00	0.09%	95.93	0.43%	30.00	0.26%	\$0	\$0	\$99	\$0	\$0	
UNAVAILABLE	0.00	0.00	1,258.00	4.07%	63.56	440.00	4.00%	1,041.56	4.71%	0.00	0.00%	\$0	\$350	\$0	\$0	\$908	
TOTALS	54,089.74	17,308.00	30,888.83	100.00%	2,056.81	11,006.99	100.00%	22,098.65	100.00%	11,547.24	100.00%	\$0	\$12,880	\$10,157	\$1,660	\$6,192	
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Inventory Valuation Report—Repair Inventory

Availability: All CompuPawn systems.

Inputs Used: Determine aging parameters: *Aging Days for Buys, Aging Days for Pawns*, etc. Select these aging breakpoints so that they correspond with critical periods that should be reviewed for proper management of your inventory. See [M6•C8, pages 2-3](#) for specific examples.

Example: This is an example of one section of the Inventory Valuation Report. This section pertains only to “Repair” Inventory and provides a cost analysis for all categories containing repair items. Also, notice that the aging information, at the far right of the report, is broken out into five(5) critical age groups as determined by the inputs used for the “Repair” inventory items.

COMPUPAWN DEMO (1)													
INVENTORY VALUATION REPORT													
REPAIR INVENTORY FOR ALL CATEGORIES													
CATEGORY	REPAIR COST	% OF TOTAL	ESTIMATED SALE	% OF TOTAL	DEPOSIT AMOUNT	% OF TOTAL	BALANCE DUE	% OF TOTAL	-----AGED SUBTOTALS-----				
									0 DAYS	07 DAYS	14 DAYS	21 DAYS	30 DAYS
JEWELRY	0.00	0.00%	943.00	100.00%	39.26	100.00%	903.74	100.00%	\$0	\$464	\$149	\$64	\$266
TOTALS	0.00	0.00%	943.00	100.00%	39.26	100.00%	903.74	100.00%	\$0	\$464	\$149	\$64	\$266
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Inventory Valuation Report—Consignment Inventory

Availability: All CompuPawn systems.

Inputs Used: Determine aging parameters: *Aging Days for Buys, Aging Days for Pawns*, etc. Select these aging breakpoints so that they correspond with critical periods that should be reviewed for proper management of your inventory. See [M6•C8, pages 2-3](#) for specific examples.

Example: This is an example of one section of the Inventory Valuation Report. This section pertains only to “Consignment” Inventory and provides a cost analysis for all categories containing consignment items. Also, notice that the aging information, at the far right of the report, is broken out into five(5) critical age groups as determined by the inputs used for the “Consignment” inventory items.

COMPUPAWN DEMO (1)													
05/17/94		INVENTORY VALUATION REPORT						PAGE 5					
CONSIGNMENT INVENTORY FOR ALL CATEGORIES													
CATEGORY	COST	% OF TOTAL	ESTIMATED SALE	% OF TOTAL	MINIMUM SALE	% OF TOTAL	QTY ITEMS	% OF TOTAL	-----AGED SUBTOTALS-----				
									0 DAYS	30 DAYS	60 DAYS	90 DAYS	120 DAYS
ANTIQUES/COLLECTIBLES	45.00	0.19%	87.90	0.25%	68.00	0.24%	4	4.21%	\$0	\$0	\$0	\$0	\$45
INACTIVE	75.00	0.31%	119.00	0.34%	90.00	0.31%	1	1.05%	\$0	\$0	\$0	\$0	\$75
CAMERA/OPTICS	365.00	1.53%	528.00	1.51%	486.67	1.70%	2	2.11%	\$0	\$0	\$0	\$0	\$365
HUNTING/CAMPING EQUIP.	30.00	0.13%	58.98	0.17%	46.98	0.16%	3	3.16%	\$0	\$30	\$0	\$0	\$0
JEWELRY	22,520.00	94.27%	32,349.99	92.50%	27,040.00	94.20%	71	74.74%	\$130	\$750	\$1,700	\$10,000	\$9,940
KNIFE/ACCES	25.00	0.10%	34.99	0.10%	33.75	0.12%	1	1.05%	\$0	\$0	\$0	\$0	\$25
INACTIVE	20.00	0.08%	104.00	0.30%	25.00	0.09%	2	2.11%	\$0	\$0	\$0	\$0	\$20
MUSIC INSTRUMENT/EQUIP.	200.00	0.84%	389.00	1.11%	270.00	0.94%	1	1.05%	\$0	\$0	\$0	\$0	\$200
STEREO/RADIO	390.00	1.63%	586.90	1.68%	429.00	1.49%	4	4.21%	\$0	\$150	\$90	\$0	\$150
VIDEO EQUIPMENT	160.00	0.67%	298.00	0.85%	139.00	0.48%	2	2.11%	\$0	\$160	\$0	\$0	\$0
GUN	0.00	0.00%	280.00	0.80%	0.00	0.00%	1	1.05%	\$0	\$0	\$0	\$0	\$0
OTHER	60.00	0.25%	135.94	0.39%	77.99	0.27%	3	3.16%	\$0	\$60	\$0	\$0	\$0
TOTALS	23,890.00	100.00%	34,972.70	100.00%	28,706.39	100.00%	95	100.00%	\$130	\$1,150	\$1,790	\$10,000	\$10,820
////////////////////////////////////// END //													